

Bardstown Recreation Department

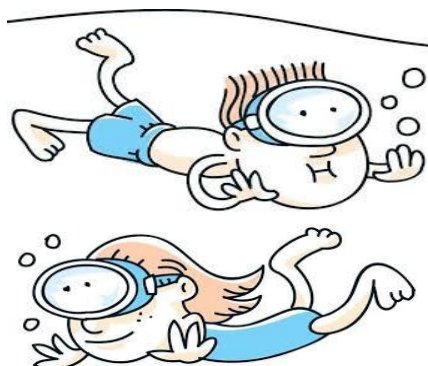
SWIM LESSONS

2023

- LEVEL 1: Introduction to water skill (3-5 years old)
- LEVEL 2: Fundamental Aquatic Skills
- LEVEL 3: Stroke Development
- LEVEL 4: Stroke Improvement
- LEVEL 5: Stroke Refinement
- LEVEL A: Adult beginners (14 years and older)



A child's swimming ability will determine swim level.



~Held at the Bardstown City Pool
 ~Tuesday-Thursday, 2 week sessions (6 classes)
 ~\$50.00 per participant
 ~Ages 3 years- Adult
 ~Please register by the Friday before the session begins.
 *Limited spots available.

SESSION DATES

June 6 - June 15 ~ June 20 - June 29 ~ July 4 - July 13 ~ July 18 - July 27

SWIM LEVELS

TIMES

Level 1	12:35pm-1:05pm	2:20pm-2:50pm	5:00pm-5:30pm
Level 2	1:10pm-1:40pm	2:55pm-3:25pm	5:35pm-6:05pm
Levels 3, 4, 5, A	1:45pm-2:15pm		6:10pm-6:40pm

Registration will be taken at the Bardstown Recreation Department @ 116 North 5th Street. Monday through Friday, 8:30am-12:30pm/1:30pm-5:00pm. No Phone-ins.

Please mark class date, time, and level in which you have enrolled your child/children, you will not be called. Please read additional information on the back of this form. It is your responsibility to read the information and address any questions to the Bardstown Recreation Department @ 348-9281.

Dear Parents,

We are pleased to offer swim lessons at the Bardstown Recreation Department. The following rules will enable us to teach your child effectively and safely. **It is your responsibility to read and follow these regulations.**

1. Each child will be limited to a 6-lesson session of instruction (Tuesday-Thursday) per two weeks.
2. The child's age is determined as of child's scheduled session.
3. A child's swimming ability and not the child's age will determine his/her swim class level. Understand that at the start of a new swim season, a child is likely not to be at the same level as he or she was the previous season.
4. All registrations must be made in person at the Bardstown Recreation Department office. No phone-ins.
5. **The fee must be paid and release form signed at the time of registration. Refunds will be given on a case by case basis within the first two days of the session. In refund cases will be handled through the Recreation Department Office @ 348-9281.**
6. Cancellations or class changes must be called into the Recreation Department at least one week prior to your child's scheduled session.
7. Parents will be held responsible for enrolling only those children who are in good physical condition. No child should attend class who is suffering from any type of skin disease, unhealed wounds or sores, head colds, etc. If any questionable conditions exist, a doctor's statement may be necessary.
8. Children shouldn't come to the pool before their specified class time. We cannot be responsible for these children. They are expected to be on time for their scheduled class.
9. Students will be expected to soap and shower at home and rinse shower at the pool prior to entering class. They will wait outside at the pool entrance in an orderly fashion until an instructor accompanies them into the pool.
10. Any time a child refuses to cooperate with the group and becomes a disciplinary problem, the child may be dropped from the class. **No child will be forced into the water.**
11. Each class will be 30 minutes. Children must depart the pool area immediately upon completion of their class.
12. There will be no chewing gum, food, or beverages allowed in the pool area.
13. Certificates will be issued to the students that pass the course on the last class day.
14. **Classes will not be held in case of extreme cold and/or chance of thunderstorms. Friday will be a make-up day for any class canceled due to weather during that same week.**
15. **The Bardstown Parks & Recreation Department reserves the right to cancel any class session that does not meet the registration minimum of 8 or due to certified instructor shortage.**

Questions about your child's progress can be addressed to the instructor before or after the scheduled swim class.