

The Beulah Planning and Zoning Meeting of April 24, 2023 was called to order at 5:02 pm by Dale Schwalbe at the Beulah City Hall.

Present: Dale Schwalbe, Chris Renner, Brock Seibel, Gerald Bieber, Gary Miller, Ryan Tolosky

Absent: Dustin Buchmann

Also Present: Heidi Hamelton, Building Official; Beaver Brinkman, Economic Development; Roger Gazur

Renner entered a motion to approve the April 10, 2023 meeting minutes. Seibel seconded. Roll call vote found all in favor. Motion carried.

OLD BUSINESS

Ordinance 412 Revision

Seibel made a motion to keep this item on the agenda until such time as the City Attorney's office is ready to revise this ordinance. Renner seconded. Roll call vote found all in favor. Motion carried.

Dilapidated building update

Orange Property Management did not respond to the violation notice within the 10-day requirement, so the Assistant City Attorney will move forward with the process, which includes scheduling a hearing in front of the city council. The building that is being demolished on Main Street is still in progress. The building permit expires June 10, 2023, at which time he would need to apply for an extension if the demolition is not complete. The house fire at 317 2nd Ave NW will be sent a violation letter when the Fire Marshall's report is received. The trailer fire on 1st Ave SW is still being handled by the Assistant City Attorney.

City project update

No changes have been made to the list since the last meeting. The status of the Main Street project was discussed. Continuing water table issues on 22nd and other areas within the city were discussed as well.

NEW BUSINESS

Electrical Memo – Brinkman

This has not been prepared yet.

BUILDING PERMITS

Seibel made a motion to approve building permits 8131 through 8141 with the exception of 8139, which is still pending. Tolosky seconded the motion. Roll call vote found all in favor. Motion carried.

Seibel made a motion to adjourn the meeting. Tolosky seconded. All in favor. Meeting adjourned at 5:28 PM.


Chairperson


Secretary